

# 大同大學 102 學年度 ... 轉學入學考試試題

考試科目：資料結構

所別：資訊工程學系

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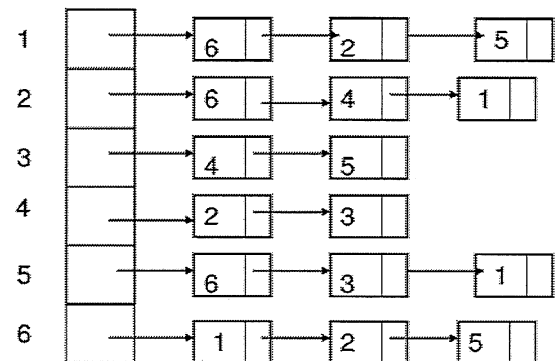
註：本次考試 不可以參考自己的書籍及筆記； 不可以使用字典； 不可以使用計算器。

1. (10 points)

The figure on the right is a graph represented by an adjacency list.

(i) Do *BFS* (*breadth first search*) on the graph and show the visited vertices in order (i.e., the 1<sup>st</sup> visited vertex number, the 2<sup>nd</sup> visited vertex number, the 3<sup>rd</sup> visited vertex number, and so on) if the starting vertex is 3.

(ii) Do *DFS* (*depth first search*) on the graph and show the visited vertices in order if the starting vertex is 3.



2. (20 points)

Draw the 11-item *hash table* resulting from hashing the keys 1, 11, 13, 22, 12, 6, 33, 39, 20, 5, 16 by using the hash function  $h(k) = (2k + 5) \bmod 11$ . The collisions are handled by (i) *linear probing* and (ii) *double hashing* with the secondary hash function:  $h'(k) = 7 - (k \bmod 7)$ .

3. (10 points)

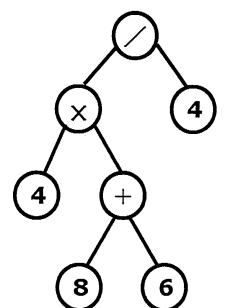
State (i) the difference between *stacks* and *queues*, and (ii) the difference between *queues* and *priority queues*.

4. (5 points)

What are the advantages of *height-balanced binary trees* over normal *binary search trees*?

5. (15 points)

There are three common tree traversals: *preorder* traversal, *inorder* traversal, and *postorder* traversal. Show the three traversal results of the *binary tree* shown on the right.



6. (10 points)

Write the worst case running time (in **big-O notation**) for each of the following operations: (i) searching an *unordered list* with  $n$  items; (ii) searching an *ordered list* with  $n$  items; (iii) searching a *binary search tree* with  $n$  nodes; (iv) searching a *height-balanced binary search tree* with  $n$  nodes; (v) searching a *hash table* with  $n$  keys.

7. (30 points)

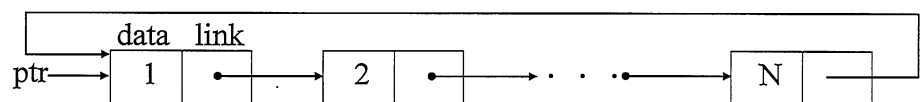
The following C declarations define the node structure of a *linked list*.

```
typedef struct list_node *list_pointer;
```

```
struct list_node {
```

```
    int data;
```

```
    list_pointer link; };
```



The figure on the upper right is an example of *circularly linked lists*, where *ptr* points to the first *node* of the *list*. According to the above C declaration, write an **iterative** C function, `interPrintNode( list_pointer ptr )`, and a **recursive** C function, `recurPrintNode( list_pointer ptr )`, that can print the data of the *nodes* sequentially in a *circularly linked list*. Moreover, write a C function, `deleteFirstNode( list_pointer* ptr )`, that can delete the first *node* of the *circularly linked list*.

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